

## B Tech Curriculum – 2022

Flexible Total Credits: 160/168/180/188

Mandatory Learning Courses (MLC): 12 Credits (2+9+1)

Flexible Core - Choice Based Credit System (CBCS)

Provisions for awarding credits to students for their performance in NCC and Major Projects (optional) - OEs

Scope for Component level Self Directed Learning (SDL) in a few courses

Mandatory Mini Project for Minor Specialization

ACADEMIC YEAR	NO. OF CREDITS	REMARKS
FIRST	22 + 22 = 44	EG-I & EG-II – 1 credit each Universal Human Values & professional ethics– 1 credit Human Rights and Constitution – 1 credit
SECOND	22 + 21 = 43	ODD SEM: Core + Labs EVEN SEM: Core + Labs
THIRD	21 + 21 = 42	ODD SEM: FLEXIBLE Core + Labs + OE EVEN SEM: FLEXIBLE Core + OE + PEs + Labs CHOICE BASED CREDIT SYSTEM FOR CORE COURSES MANDATORY OE - CPI
FOURTH	18 + 13 = 31	ODD SEM: PEs + OE EVEN SEM: Project Work/Practice School, Industrial Training

**FIRST YEAR B Tech CURRICULUM 2022 (Common to all branches)**

**PHYSICS CYCLE**

Year	FIRST SEMESTER						SECOND SEMESTER					
	Sub. Code	Subject Name	L	T	P	C	Sub. Code	Subject Name	L	T	P	C
I		Engineering mathematics - I	3	1	0	4		Engineering mathematics - II	3	1	0	4
		Engineering Physics	2	1	0	3		Engineering Chemistry	2	1	0	3
		Mechanics of Solids	2	1	0	3		Biology for Engineers	3	0	0	3
		Basic Electronics	2	1	0	3		Basic Electrical Technology	2	1	0	3
		Basic Mechanical Engineering	2	1	0	3		Problem Solving Using Computers	2	1	0	3
		Communication Skills in English	2	0	0	2		Environmental Studies	2	0	0	2
		Universal Human Values and Professional Ethics (MLC)	1	0	0	1		Human Rights and Constitution (MLC)	1	0	0	1
		Engineering Physics Lab	0	0	3	1		Engineering Chemistry Lab	0	0	3	1
		Workshop Practice	0	0	3	1		PSUC Lab	0	0	3	1
		Engineering Graphics - I	0	0	3	1		Engineering Graphics - II	0	0	3	1
		Creativity, Problem Solving & Innovation*(MLC)	1	0	0	--*		Creativity, Problem Solving & Innovation* (MLC)	1	0	0	--*
			<b>15</b>	<b>5</b>	<b>9</b>	<b>22</b>			<b>16</b>	<b>4</b>	<b>9</b>	<b>22</b>
	<b>Total Contact Hours (L + T + P)</b>		<b>29</b>			<b>Total Contact Hours (L + T + P)</b>		<b>29</b>				

\*After completing a project work along with other activities which are assessed periodically the students would earn 3 credits which would be considered in lieu of an open elective for Fifth semester B Tech

**FIRST YEAR B Tech CURRICULUM 2022 (Common to all branches)**

**CHEMISTRY CYCLE**

Year	FIRST SEMESTER						SECOND SEMESTER					
	Sub. Code	Subject Name	L	T	P	C	Sub. Code	Subject Name	L	T	P	C
I		Engineering mathematics - I	3	1	0	4		Engineering mathematics - II	3	1	0	4
		Engineering Chemistry	2	1	0	3		Engineering Physics	2	1	0	3
		Biology for Engineers	3	0	0	3		Mechanics of Solids	2	1	0	3
		Basic Electrical Technology	2	1	0	3		Basic Electronics	2	1	0	3
		Problem Solving Using Computers	2	1	0	3		Basic Mechanical Engineering	2	1	0	3
		Environmental Studies	2	0	0	2		Communication Skills in English	2	0	0	2
		Human Rights and Constitution (MLC)	1	0	0	1		Universal Human Values and Professional Ethics (MLC)	1	0	0	1
		Engineering Chemistry Lab	0	0	3	1		Engineering Physics Lab	0	0	3	1
		PSUC Lab	0	0	3	1		Workshop Practice	0	0	3	1
		Engineering Graphics – I	0	0	3	1		Engineering Graphics - II	0	0	3	1
		Creativity, Problem Solving & Innovation (MLC)*	1	0	0	--*		Creativity, Problem Solving & Innovation (MLC)*	1	0	0	--*
		<b>16</b>	<b>4</b>	<b>9</b>	<b>22</b>			<b>15</b>	<b>5</b>	<b>9</b>	<b>22</b>	
	<b>Total Contact Hours (L + T + P)</b>		<b>29</b>			<b>Total Contact Hours (L + T + P)</b>		<b>29</b>				

\*After completing a project work along with other activities which are assessed periodically the students would earn 3 credits which would be considered in lieu of the open elective for Fifth semester B Tech

### B Tech in Cyber Physical System

Year	THIRD SEMESTER						FOURTH SEMESTER					
	Sub. Code	Subject Name	L	T	P	C	Sub. Code	Subject Name	L	T	P	C
II	MAT ****	Engineering Mathematics - III	2	1	0	3	MAT ****	Engineering mathematics - IV	2	1	0	3
	ICE ****	Core – 1 Analog Electronic Circuits	3	1	0	4	ICE ****	Core – 6 Microcontroller	3	1	0	4
	ICE ****	Core – 2 Digital Logic Design	3	0	0	3	ICE ****	Core –7 Digital Transmission	3	0	0	3
	ICE ****	Core – 3 Computer Architecture and Organization	3	0	0	3	ICE ****	Core – 8 Introduction of Cyber Physical Systems	3	0	0	3
	ICE ****	Core – 4 Data Structures and Algorithms	3	1	0	4	ICE ****	Core – 9 Communication systems	3	0	0	3
	ICE ****	Core – 5 Sensor Technology	3	0	0	3	ICE ****	Core – 10 Control Systems	3	0	0	3
	ICE ****	Lab – 1 Sensors and Circuit Lab	0	0	3	1	ICE ****	Lab – 3 Communication Networks lab	0	0	3	1
	ICE ****	Lab – 2 Data Structure Lab	0	0	3	1	ICE ****	Lab – 4 Microcontroller Lab	0	0	3	1
			<b>17</b>	<b>3</b>	<b>6</b>	<b>22</b>			<b>17</b>	<b>2</b>	<b>6</b>	<b>21</b>
	<b>Total Contact Hours (L + T + P)</b>		<b>26</b>			<b>Total Contact Hours (L + T + P)</b>		<b>25</b>				

### B Tech in Cyber Physical Systems

Year	FIFTH SEMESTER						SIXTH SEMESTER					
	Sub. Code	Subject Name	L	T	P	C	Sub. Code	Subject Name	L	T	P	C
III	HUM ****	HUM – 1 EOM	3	0	0	3	HUM ****	HUM – 2 EEFM	3	0	0	3
	ICE ****	Core – 11 Cyber Physical system design	3	1	0	4	ICE ****	Flexible Core – 2 (Unsupervised intelligence in CPS/ Design of Safe systems)*	3	0	0	3
	ICE ****	Core – 12 Data Communication and networks	3	1	0	4	ICE ****	Flexible Core – 3 (CPS Interface/ Automation)*	3	0	0	3
	ICE ****	Core – 13 Embedded systems design and programming	3	0	0	3	ICE ****	PE – 1 / Minor Specialization	3	0	0	3
	ICE ****	Flexible Core – 1 (Industry 4.0 / Smart Sensor/ VLSI Design)*	3	0	0	3	ICE ****	PE – 2 / Minor Specialization	3	0	0	3
	ICE ****	OE – Creativity, Problem Solving and Innovation** (MLC) - mandatory	3	0	0	3	ICE ****	OE – 1** (MLC)	3	0	0	3
	ICE ****	Lab – 5 Cyber physical systems design Lab	0	0	3	1	ICE ****	Lab – 7 CPS Interface Lab	0	0	3	1
	ICE ****	Lab – 6 Embedded system programming Lab	0	0	3	1	ICE ****	Lab – 8 Networking lab	0	0	3	1
				<b>18</b>	<b>2</b>	<b>6</b>	<b>22</b>			<b>18</b>	<b>0</b>	<b>6</b>
	<b>Total Contact Hours (L + T + P)</b>		<b>26</b>			<b>Total Contact Hours (L + T + P)</b>		<b>24</b>				

\*Courses of three independent tracks A, B, C

\*\* Performance of students to be recorded in Eighth semester grade sheet

### B Tech in Cyber Physical Systems

Year	SEVENTH SEMESTER						EIGHTH SEMESTER					
	Sub. Code	Subject Name	L	T	P	C	Sub. Code	Subject Name	L	T	P	C
<b>IV</b>	ICE ****	PE – 3 / Minor Specialization	3	0	0	3	ICE ****	Industrial Training (MLC)				1
	ICE ****	PE – 4 / Minor Specialization	3	0	0	3	ICE ****	Project Work				12
	ICE ****	PE – 5	3	0	0	3	ICE ****	Project Work (B Tech – honours)* (V - VIII sem)				20
	ICE ****	PE – 6	3	0	0	3	ICE ****	B Tech – honours Theory – 1* (V semester)				4
	ICE ****	PE - 7	3	0	0	3	ICE ****	B Tech – honours Theory – 2* (VI semester)				4
	ICE ****	OE – 2** (MLC)	3	0	0	3	ICE ****	B Tech – honours Theory – 3* (VII semester)				4
	ICE ****	Mini Project (Minor specialization)***				8						
				<b>18</b>	<b>0</b>	<b>0</b>	<b>18/26***</b>					
	<b>Total Contact Hours (L + T + P)</b>		<b>18</b>			<b>Total Contact Hours (L + T + P)</b>						

\*Applicable to eligible students who opted for and successfully completed the B Tech – honours requirements

\*\* Performance of students to be recorded in Eighth semester grade sheet

\*\*\*Applicable to students who opted for minor specialization

Minor Specialization		Other Electives
<p><b>I. Computational Intelligence</b>  ELE **** : Artificial Intelligence  ECE **** : Computer Vision  ECE **** : Machine Learning  ELE **** : Soft Computing Techniques</p> <p><b>II. Control Systems</b>  ICE **** : Modern Control Theory  ICE **** : Nonlinear control theory  ICE **** : Digital Control Systems  ICE **** : System Identification</p> <p><b>III. Embedded Systems</b>  ECE **** : Embedded System Design  ELE **** : FPGA based system Design  ECE **** : Internet of Things  ELE **** : Real Time Systems</p> <p><b>IV. Illumination Technology</b>  ELE **** : Integrated Lighting Design  ELE **** : Lighting Controls: Technology &amp; Applications  ELE **** : Lighting Science: Devices and Systems  ELE **** : Solid State Lighting</p> <p><b>V. Sensor Technology</b>  ICE **** : Sensor Design  ICE **** : Biosensors and BioMEMS  ICE **** : Multi Sensor Data Fusion  ICE **** : Automotive Sensors</p> <p><b>VI. Systems Engineering</b>  ICE ****: Introduction to Systems Engineering  ICE ****: System architecture and Design  ICE ****: Introduction to SysML and MBSE  ICE ****: System Verification and validation</p>	<p><b>VII. Signal Processing</b>  ECE **** : Advanced Digital Signal Processing  ELE **** : Digital Image Processing  ECE **** : Digital Speech Processing  ELE **** : Linear Algebra for Signal Processing</p> <p><b>VIII. VLSI Design</b>  ECE **** : Analog &amp; Mixed Signal Design  ECE **** : Digital Design Verification  ECE **** : Low power VLSI Design  ECE **** : Semiconductor Device Theory</p> <p><b>IX. Business Management</b>  HUM **** : Financial Management  HUM **** : Human Resource Management  HUM **** : Marketing Management  HUM **** : Operation Management</p> <p><b>X. Smart Transportation Systems</b>  ICE **** : Automotive Electronics  ICE **** : In-vehicle Networking  ICE **** : Intelligent Transportation Systems  ICE **** : Advanced Driver Assistance Systems</p>	<p>ICE **** : Cyber Security  ICE **** : Wireless Sensor Technology  ICE **** : Blockchain Technology  ICE **** : Intelligent Manufacturing Automation  ICE **** : Smart Grid  ICE **** : CPS Assurance  ICE **** : Next Generation Networks  ICE **** : Design Of Safe Systems  ICE **** : Virtual and Augmented Reality  ICE **** : Metaverse  ICE **** : Smart Infrastructure  ICE **** : E-Vehicles  ICE **** : Big Data Analytics  ICE **** : Smart Farming and Agriculture  ICE **** : Business Models For Cyber Physical Systems  ICE **** : CPS for internal and external security</p> <p><b>Open Electives</b>  ICE **** : Feedback Control Theory  ICE **** : Industrial Automation  ICE **** : Industrial Instrumentation  ICE **** : Sensor Technology  ICE **** : Smart Sensor  ICE **** : Virtual Instrumentation  ICE**** : Farm Automation</p>

